

**Summary of Errata and Clarifications to the HDCP on IIA
Specification Rev 2.3**

Throughout the specification, delete all references to the 7 ms watchdog timer defined under Section 2.3.

Page 11, replace the second bullet point under Section 2.1 with the following

- Locality Check - The HDCP Transmitters performs a locality check with the HDCP Receiver.

Page 20, delete references to "Set watchdog timer" and "Within 7 ms" in Figure 2.4 and Figure 2.5.

Page 19, replace the second bullet point under Section 2.3 with the following

- The LC_Send_L_prime message may be received by the transmitter.

Page 19, replace the fourth bullet point under Section 2.3 with the following

- Compares L and L' if LC_Send_L_prime message is received from the receiver, and locality check fails if L is not equal to L'.

Page 19, replace the eighth bullet point under Section 2.3 with the following

- The LC_Send_L_prime message may be received by the transmitter.

Page 19, replace the ninth bullet point under Section 2.3 with the following

- Compares L and L' if LC_Send_L_prime message is received from the receiver, and locality check fails if L is not equal to L'.

Page 21, replace the first sentence in paragraph 6 with the following

If the transmitter receives the LC_Send_L_prime message and in the case of a locality check failure due to mismatch of L and L' at the HDCP Transmitter, locality check may be reattempted by the HDCP Transmitter for a maximum of 1023 additional attempts (for a maximum allowed 1024 total trials) with the transmission of an LC_Init message containing a new r_n .

Page 34, replace the second paragraph with the following

Transition A2:H1. This transition occurs on one or more consecutive locality check failures. If the transmitter receives the LC_Send_L_prime message, locality check fails due to mismatch of L and L' at the HDCP Transmitter.

Page 41, replace the last paragraph with the following

Transition F2:P1. This transition occurs on one or more consecutive locality check failures. If the downstream side receives the LC_Send_L_prime message, locality check fails due to mismatch of L and L' at the downstream side.

